

ABSTRACT

A gaming machine has a display and a game controller arranged to control images of symbols displayed on the display. The game controller is arranged to play a game wherein at least one random event is caused to be displayed on the display means and, if a predefined winning event occurs, the machine awards a prize. The gaming machine includes a determining module for determining whether or not at least one further prize, following the awarding of an initial prize, is to be awarded, the determining means using the value of that initial prize in determining the probability of the player successfully winning the at least one further prize.